

	Autumn 1 You, Me & Everybody	Autumn 2 Fire! Fire!	Spring 1 Toys	Spring 2 Dinosaurs	Summer 1 Changes	Summer 2 The Sea
ENG	Cave Baby Sideny, Stella and the Moon	I Want my Hat Back Billy and the Beast	Beegu Leo and the Octopus	Stanley's Stick Dinosaurs and All That Rubbish	Lost and Found Pig the Pug	Iggy Peck Architect Julian is a Mermaid
TTS	Ruby's Worry Max and the Tag-Along Moon	Billy and the Beast Billy and the Dragon	Leo and the Octopus Supertato	Giganotosaurus The Wall and the Wild	Lost and Found Gecko's Echo	Frockodile My Monster and Me
ORACY	Geography – favourite part of local area, explain why (Explanation) PSED – Present and share their special items (Present)	English- recite fireworks poem (Recite) RE- Sequence and retell the Nativity Story (Inform)	History -Ask questions about toys and games from different generations (Interactive) Science- present information on animals (Inform)	Science- explain growth of plants/ flowers (Explanation) English – Hot seating characters from story (Interactive)	English – Animal riddles performed and recorded (Entertain) Geography- Present the weather forecast (Present)	PSED – Would you rather... (Debate / discussion) History – present information about Maryport and The Titanic (Inform)
MATHS	Number: Place Value (within 10) Number: Addition & Subtraction (within 10) Geometry: Shape Consolidation		Number: Place Value (within 20) Number: Addition & Subtraction (within 20) Number: Place Value (within 50) Measurement: Length & Height Measurement: Mass & Volume		Number: Multiplication & Division Number: Fractions Geometry: Position & direction Number: Place Value (within 100) Measurement: Money Measurement: Time	
SCI	The Human Body (4) Children will name, locate and label parts of the human body. They will investigate the five senses and be able to explain how they use each of their senses. Seasonal Changes (1) Seasonal changes are explored throughout the year so children can experience changes in different seasons and use their local area to support their understanding. Autumn Walk	Materials (5) Children will learn to identify and name everyday materials and will have the opportunity to explore the properties of these materials. Seasonal Changes (1) Seasonal changes are explored throughout the year so children can experience changes in different seasons and use their local area to support their understanding. Winter Walk	Planting (1) Children will have the opportunity to plant their own seeds and to make observations of how they grow, change and develop over time. Animals (6) Children will identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals. Children will make careful observations of animals in the same group and can use simple features to compare living things (animals).	Caring for the Planet (2) Children will learn why it is important to look after the planet. They will then learn how they can look after the planet through small changes. Seasonal Changes (1) Seasonal changes are explored throughout the year so children can experience changes in different seasons and use their local area to support their understanding. Planting (1) Children will learn to name the basic parts of a plant and tree. They will have the opportunity to plant their own seeds and to make observations of how they grow over time. Children will also learn to identify, name and describe a variety of garden and wild plants as well as evergreen and deciduous trees. Spring Walk	Plants (4) Children will learn to name the basic parts of a plant and tree. Children will also learn to identify, name and describe a variety of garden and wild plants as well as evergreen and deciduous trees. Planting (1) Children will have the opportunity to plant their own seeds and to make observations of how they grow, change and develop over time.	Growing and Cooking (3) Children will learn about where food comes from. They will grow their own plants/vegetables and use them to cook with. Seasonal Changes (1) Seasonal changes are explored throughout the year so children can experience changes in different seasons and use their local area to support their understanding. Summer Walk
DT		Wheels and Axles Children will learn about the key parts of a wheeled vehicle, to develop an understanding of how wheels, axles and axle holders' work. They will design and make a moving vehicle.	Puppets Children will explore methods of joining fabric. They will design and make a character-based hand puppet using a preferred joining technique, before decorating.	Making a Moving Storybook Children will explore slider mechanisms and the movement they output to design, make and evaluate a moving storybook from a range of templates.	Windmills Children will design and construct a windmill for a client to live in. Explore various types of windmills, how they work and their key features.	Smoothies Children will learn to distinguish between fruit and vegetables and where they grow. Design a fruit and vegetable smoothie and accompanying packaging. They will learn food preparation skills, be able to taste test and make ingredient choices.
COMP	Computer Systems & Networks – Technology Around Us Children will develop their understanding of technology and how it can help us. They will learn about the components of a computer by developing keyboard and mouse skills.	Programming A Moving Robot Children will learn early programming concepts using individual commands. As well as algorithms. They will identify what each floor robot command does, using that knowledge to predict the outcome of programmes.	Creating Media – Digital Painting Children will develop their understanding of a range of tools for digital painting and use these tools to create their own digital paintings (using inspiration from a range of artists).	Creating Media – Digital Writing Children will become more familiar with a keyboard and mouse to enter and remove text. They will consider how to change the look of the text and justify the reasons for changes made. Children will discuss the differences between creating text on paper and on computers.	Data & Information – Grouping Data Children learn how computers can be used to label, group and sort data. They will learn to make and compare groups and answer questions.	Programming B – Introduction to Animation Children will explore the way a project looks by investigating sprites and backgrounds in Scratch Jr. They will use programming blocks to use, modify and create programmes.

HIS		Events Beyond Living Memory - Great Fire of London Children will compare life in the 17th century to the present day and consider how some problems, such as the lack of an organised fire brigade and the type of buildings, caused the fire to spread. Children then focus on how and why some things changed as a result of the fire, in order to be safer. They begin to learn how historical sources can tell us about what happened in the past and how some sources are more useful than others.	Changes within Living Memory - Toys Children will learn about popular toys through the 20th century and the early 21st century. They will talk think about their favourite toy from today before moving on to look at toys which were popular when their parents and grandparents were children. Children will develop a range of historical skills such as: asking and answering questions, identifying and interpreting different sources and recognising change and exploring how this influences them today.			Local Maritime History (Titanic) Children will learn about Maryport's ship building history and the connections with the White Star Line. They will compare the Titanic with a current cruise ship, identifying similarities and differences. Children will learn about John Peat (first side launch of a boat in the River Ellen). They will visit the Maritime Museum to look at artefacts and learn about Maryport's history
GEO	Fieldwork Maps & Compass Directions Children will explore their school environment using first-hand observation and experience to enhance their awareness along with essential map skills and fieldwork. Children will learn how to draw maps and recognise map symbol.	St Andrew's Day		Locational Knowledge Children will learn about the countries of the UK developing learning beyond children's immediate environment and own locality to the UK in general. Children will explore the UK by looking at individual countries, capital cities, human and physical features.	Human & Physical Geography Weather Children will learn about the different types of weather in their immediate environment. Children will have opportunities to observe and record the weather, present their own weather forecasts. Children will locate hot and cold areas of the world in relation to the Equator and the North and South Poles.	
ART	Drawing: Lowry Children will learn about local 19th century painter LS Lowry. The children will have the opportunity to explore the life and work of Lowry and to learn about the industrial landscape that provided the subject of many of his paintings. They will develop key skill in art and design; comparing works of art, colour mixing, perspective, drawing figures and buildings.	Pointillism: George Seurat: Children will learn about the artist George Seurat. They will create their own artwork inspired by 'Bathers at Asnières' Painting by Georges Seurat. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.	Painting: Rothko Colour Mixing Children learn about choosing, using and mixing their own colours to create quality artwork that shows progression in skills. Children will have the opportunity to explore the life and work of Mark Rothko. They will create their own art using tints and tones.	Observational Drawing: Edouard Manet Children will learn about the artist Edouard Manet Children will use drawing to develop and share their ideas, experiences and imagination.	Sculpture: Clay Tile Children will learn about figurative and abstract sculptures, and think about shapes and materials. They will design an under the sea scene to create a tile using clay. Children will learn how to cut, mould and attach with clay.	Andy Goldsworthy: Collage Children will have the opportunity to learn about different kinds of nature sculptures and to explore the work of Andy Goldsworthy. They will explore different techniques using natural materials; model making, observational drawing, collecting materials and ephemeral land art.
MUS	My Favourite Things – Keeping the Pulse Children explore keeping the pulse together through music and movement, by exploring their favourite things.	Snail and Mouse – Tempo Children use their bodies and instruments to listen and respond to pieces of music with fast and slow speeds; learn and perform a rhyme and a song focussing on fast and slow.	Seaside – Dynamics Children make links between music, sounds and environments and use percussion, vocal and body sounds to represent the seaside.	Fairytales - Sound Patterns Through fairytales, children are introduced to the concept of sound patterns (rhythms). They explore clapping along to repeated words and phrases, creating rhythmic patterns to tell a familiar fairytale.	Superheroes – Pitch Children learn how to identify high and low notes and to compose a simple tune to represent a superhero.	Under the Sea – Musical Symbols Children combine all the musical concepts learned throughout Year 1 for an underwater-themed performance incorporating instrumental, vocal and body sounds.
PSE	Family and Relationships Children will explore how families can be different, the characteristics and impact of positive friendships; learning that issues can be overcome, that people show feelings differently and that stereotyping is unfair.		Safety and the Changing Body Children will learn how to respond to adults in different situations; distinguishing appropriate and inappropriate physical contact; understanding what to do if lost and how to call the emergency services; identifying: hazards in the home and people in the community who keep us safe.		Citizenship (continued) Economic Wellbeing Children will learn about what money is and where it comes from, how to keep cash safe, the function of banks and building societies, spending and saving and some of the jobs roles in schools.	
	Health and Wellbeing. Children will explore personal qualities, strategies to manage feelings, the impact of sleep and relaxation on wellbeing, the importance of hand washing and sun protection, dealing with allergic reactions and people in the community who keep us healthy.		Citizenship Children will learn about: the importance of rules and consequences of not following them; caring for the needs of babies, young children and animals; exploring our similarities and differences and an introduction to democracy.		Transition Children will talk about the transition to a new year and the changes that come with it.	
PE	Multiskills Children will develop basic movements to run and jump, and control equipment such as balls and hula hoop.	Dance Children will perform dances using simple moving patterns (fireworks and starry skies.)	Multiskills Children will master basic movements to throw and catch and apply in the context of cricket	Dance Children will perform dances using simple moving patterns (Jack and the Beanstalk)	Running Children will learn to run with a basic technique over different distances.	Multiskills Children will participate in team games, developing simple tactics for attacking and defending.
		Gymnastics Children will develop balancing ability at a variety of heights and combine balancing and travelling.	Dance Children will perform dances using simple moving patterns (toy dance).	Gymnastics Children will create and perform a sequence of movements. They will begin to move with control and care.	Athletics Children will perform different types of jumps. They will throw under arm and over arm with increased accuracy.	Swimming Children will develop basic water confidence to move through the water.
RE	How did the World Begin? Children will explore a range of creation stories in imaginative ways, children present their own ideas using art and language. They consider how creation stories help some people understand what God is like.	What do Some People Believe God Looks Like? Children explore how other people understand God on Earth; considering different representations of God and understanding why this is challenging.	What is God's job? Children investigate the roles of God through stories and sacred texts, children look at the things God does and what this means to different people.	Why Should we Care for the World? Building on their understanding of creation stories, children explore beliefs about the relationship between humans and nature.	How do we Know That New Babies are Special? Children find out about different ceremonies to welcome home a new baby and explore some of the symbolism in these ceremonies.	Why Should we Care for Others? Children investigate the importance of taking care of others from different views.